Expressive Arts and Design

Birth to 5 Matters [Range 4 (24-36 months), Range 5 (36-48 months), Range 6 (48-60 months, 60-71 months)]

<u>Development Matters</u> [Birth to three, 3 and 4 year olds, Children in Reception]

National Curriculum [Year 1]



EYFS Statutory Framework: The development of children's artistic and cultural awareness supports their imagination and creativity. It is important that children have regular opportunities to engage with the arts, enabling them to explore and play with a wide range of media and materials. The quality and variety of what children see, hear, and participate in is crucial for developing their understanding, self-expression, vocabulary, and ability to communicate through the arts. The frequency, repetition and depth of their experiences are fundamental to their progress in interpreting and appreciating what they hear, respond to, and observe.

ELG: **Creating with Materials** Children at the expected level of development will: - Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form, and function; - Share their creations, explaining the process they have used; - Make use of props and materials when role playing characters in narratives and stories.

ELG: **Being Imaginative and Expressive** Children at the expected level of development will: - Invent, adapt and recount narratives and stories with peers and their teacher; - Sing a range of well-known nursery rhymes and songs; - Perform songs, rhymes, poems and stories with others, and — when appropriate try to move in time with music.

	<u>Preschool</u>	Nursery	Reception	KS1 Links
Creating with	 Creates sounds by 	 Taps out simple repeated rhythms 	 Makes music in a range of 	Pupils should be taught:
Materials	rubbing, shaking,	 Develops an understanding of how 	ways, e.g., plays with	 to use a range of
	tapping, striking, or	to create and use sounds	sounds creatively, plays	materials creatively to
	<mark>blowing</mark>	<u>intentionally</u>	along to the beat of the	design and make
	 Shows an interest in 	 Continues to explore colour and how 	song they are singing or	<mark>products</mark>
	the way sound makers	colours can be changed	music they are listening	 to use drawing, painting,
	and instruments sound	 Uses various construction materials, 	<mark>to</mark>	and sculpture to develop
	and experiments with	e.g., joining pieces, stacking	 Uses their increasing 	and share their ideas,
	ways of playing them,	vertically and horizontally,	<mark>knowledge and</mark>	experiences, and
	e.g., loud/quiet,	 Uses tools for a purpose 	understanding of tools	imagination
	fast/slow	 Make imaginative and complex 	and materials to explore	 to develop a wide range
	 Enjoys and responds to 	'small worlds' with blocks and	their interests and	of art and design
	playing with colour in	construction kits, such as a city with	enquiries and develop	techniques in using
	a variety of ways, for	different buildings and a park.	their thinking	colour, pattern, texture,
	example combining	 Develop their own ideas and then 	 Develops their own ideas 	line, shape, form, and
	<mark>colours</mark>	decide which materials to use to	through experimentation	space
	 Explore paint, using 	express them.	with diverse materials,	- about the work of a
	fingers and other parts	 Join different materials and explore 	e.g., light, projected	range of artists, craft
	of their bodies as well	different textures.	image, loose parts,	makers and designers,

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	as brushes and other tools. - Make simple models which express their ideas.	 Create closed shapes with continuous lines and begin to use these shapes to represent objects. Draw with increasing complexity and detail, such as representing a face with a circle and including details 	watercolours, powder paint, to express and communicate their discoveries and understanding. Expresses and communicates working theories, feelings and understandings using a range of art forms, e.g., movement, dance, drama, music, and the visual arts Create collaboratively, sharing ideas, resources and skills.	describing the differences and similarities between different practices and disciplines, and making links to their own work. When designing and making, pupils should be taught to: - Design (design purposeful, functional, appealing products for themselves and other users based on design criteria) - Make (select from and use a wide range of tools, equipment, materials and components) - Evaluate (existing products and their own ideas and products) - Technical knowledge
Being Imaginative and Expressive	 Start to develop pretend play, pretending that one object represents another. For example, a child holds a wooden block to her ear and pretends it's a phone. Use their imagination as they consider what they can do with different materials. 	 Take part in simple pretend play, using an object to represent something else even though they are not similar Begin to develop complex stories using small world equipment like animal sets, dolls and dolls houses, etc. Remember and sing entire songs. Sing the pitch of a tone sung by another person ('pitch match'). 	 Watch and talk about dance and performance art, expressing their feelings and responses. Sing in a group or on their own, increasingly matching the pitch and following the melody. Explore and engage in music making and dance, performing solo or in groups. 	Pupils should be taught to: - use their voices expressively and creatively by singing songs and speaking chants and rhymes - play tuned and untuned instruments musically - listen with concentration and understanding to a range of high-quality live and recorded music

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Expressive Arts and Design Joins in singing songs Sing the melodic shape (moving Develop storylines in their experiment with, create, **Respond emotionally** melody, such as up and down, pretend play. select and combine Begins to build a collection and physically to music down and up) of familiar songs. sounds using the interwhen it changes. of songs and dances Create their own songs or related dimensions of improvise a song around one they music. know. Continues to explore moving in a range of ways, e.g., mirroring, creating own movement patterns

Enjoys joining in with moving, dancing and ring games